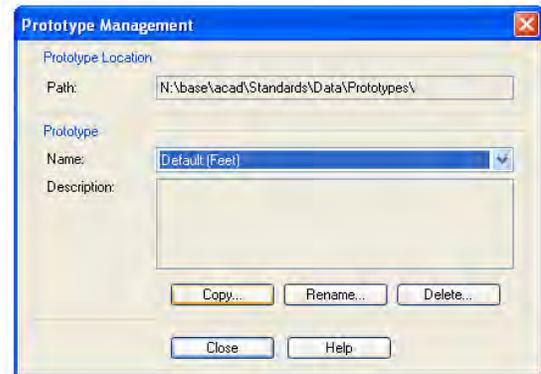
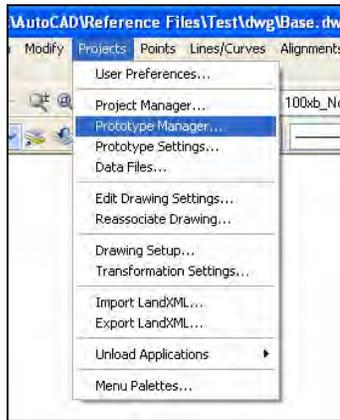


PROJECT PROTOTYPES

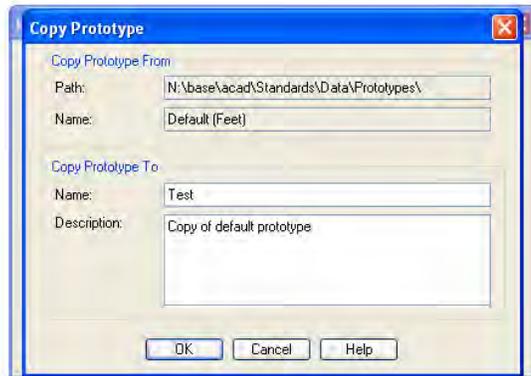
You can create a custom project prototype that contains standard settings that you want to use whenever setting up a new project.

Go to the Prototype Manager under the Projects drop-down menu.

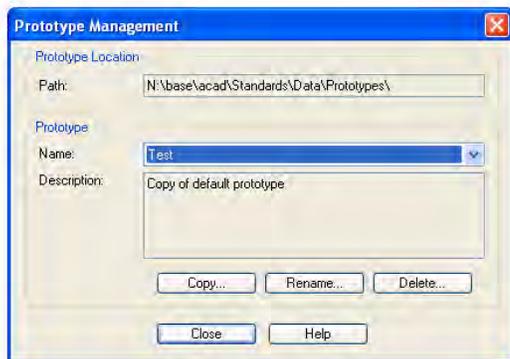


The Prototype Management window will appear. In order to make a new prototype, choose an existing prototype by clicking on the down arrow next to Name in the Prototype area and click on the Copy... button. AutoCAD will have a standard default English and metric unit prototype that you can use as a starting point for setting up a custom prototype.

The Copy Prototype window will appear next. In this window, you will give the new custom prototype that you are creating a name and description. Click OK.

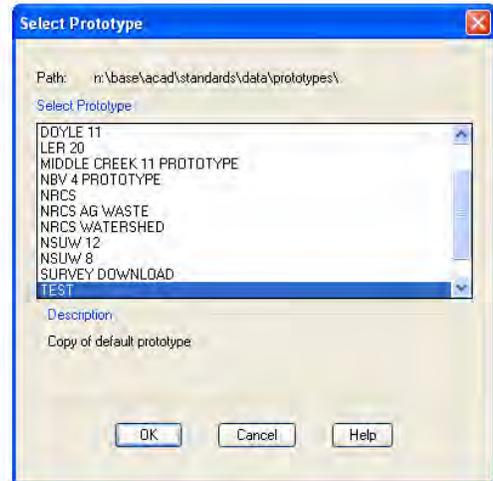
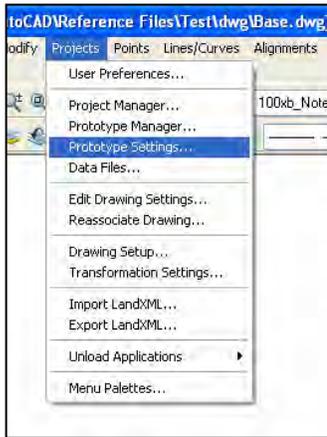


You will now be returned to the Prototype Management window. If you click the down arrow next to the Name in the Prototype area, you will see that the new prototype that you just created is in the list.

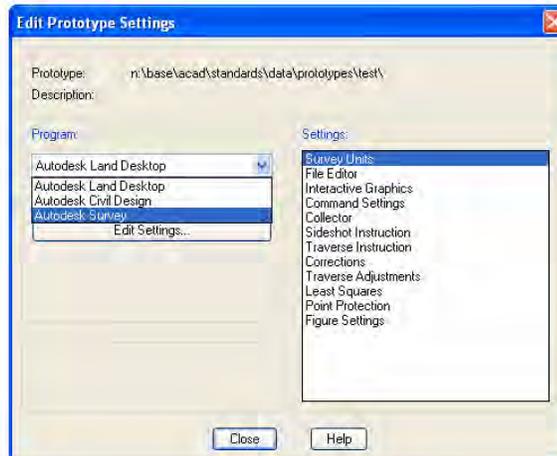
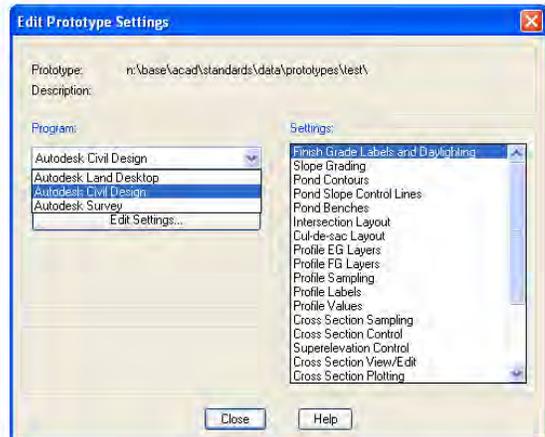
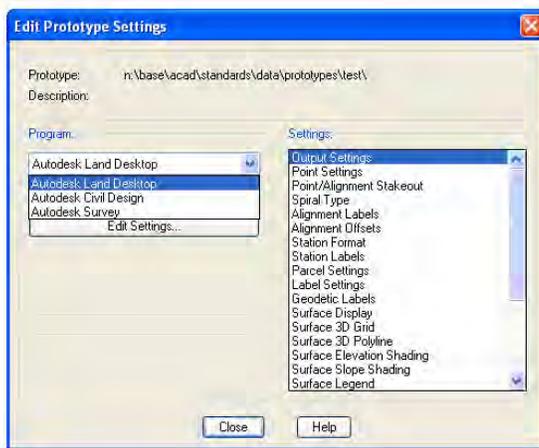


PROJECT PROTOTYPES

You can make changes to a prototype through the Prototype Settings... option under the Project pull-down menu.

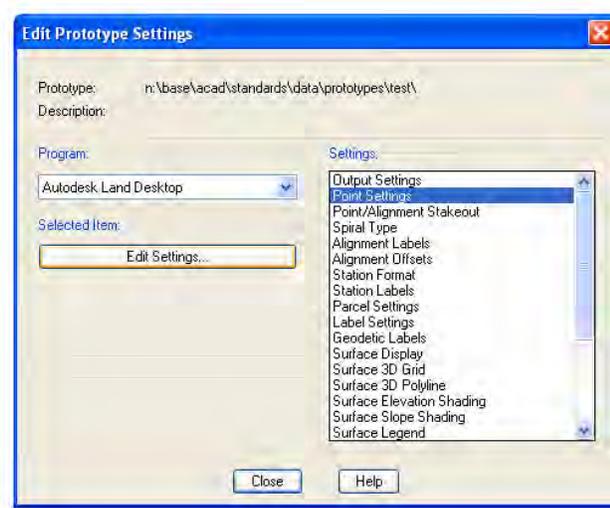


The Select Prototype window will appear where you can select the prototype that you want to modify. Once you select a prototype, the Edit Prototype Settings window will appear. In the Program area, prototype settings for Autodesk Land Desktop, Civil Design, and Survey (if loaded) can be modified through this screen.

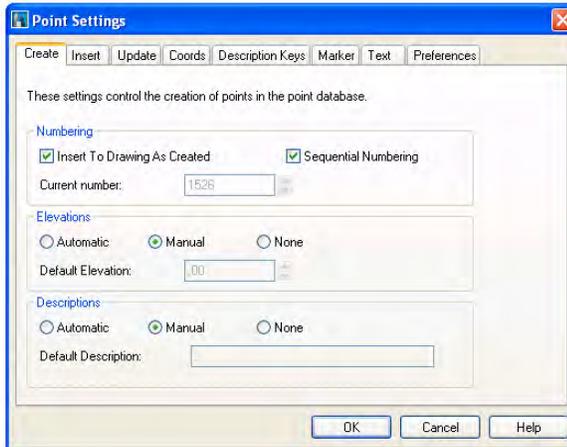


PROJECT PROTOTYPES

To make changes to the settings in any of the windows, select the setting that you want to modify and click the Edit Settings... button

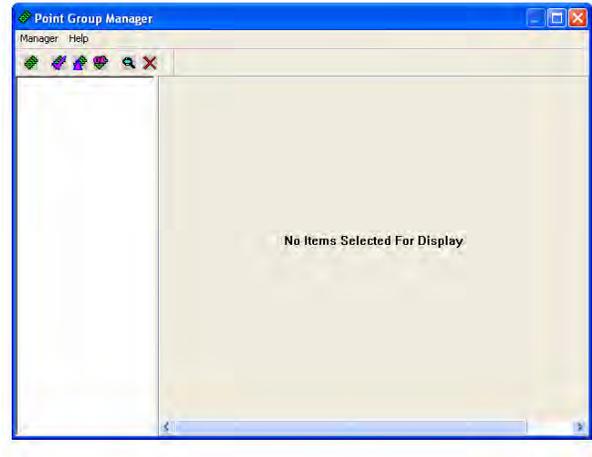
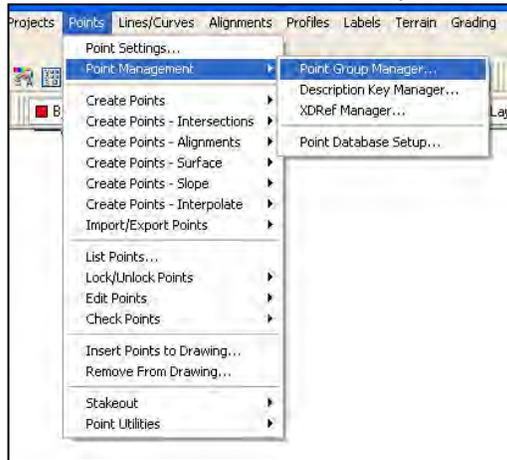


The appropriate window for the setting that you chose will appear. In this case, it is the Point Settings window. Any modifications you make to this window will be saved to the project prototype that you are working with and will be automatically incorporated into any project that you create using this prototype.

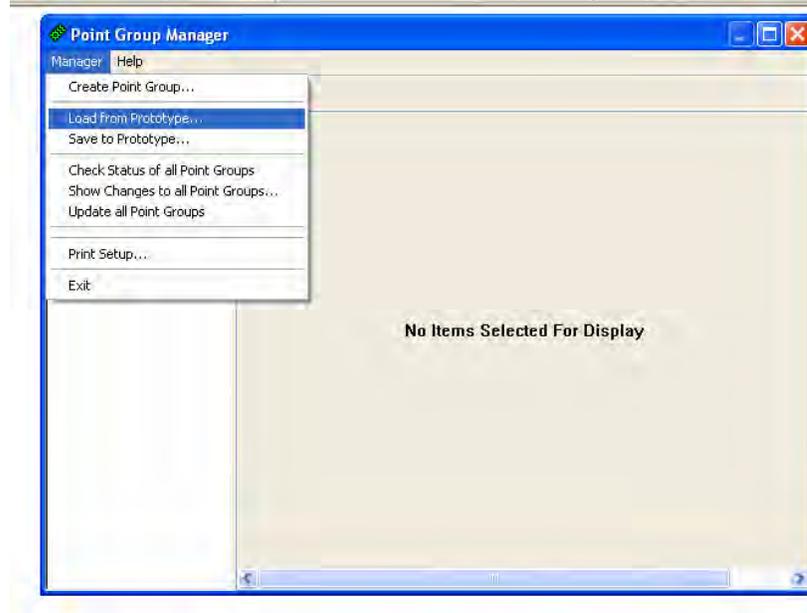


PROJECT PROTOTYPES

Two other areas that can be controlled using project prototypes are point groups and description keys. To access point groups, open the Point Management > Point Group Manager... command under the Points drop-down menu.

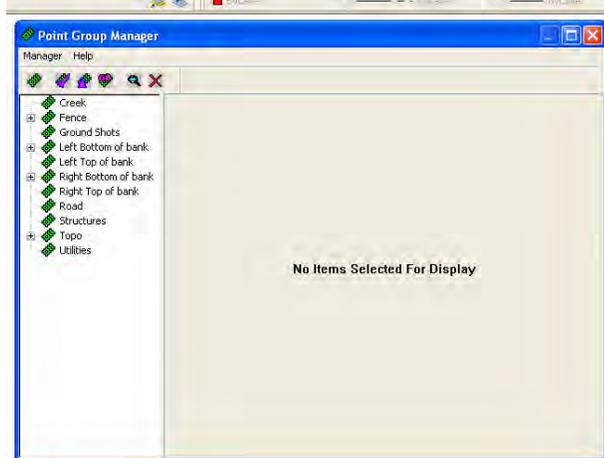


Notice in this example that there are no point groups set up in the point group manager. This is because there were no point groups established in the prototype that was used to create this particular project. You can either set up point groups manually or bring them in from another prototype that already has point groups that you want to continue to use. To bring in point groups from another project prototype, select Load from Prototype... from the Manager drop-down menu and choose the prototype that contains the point groups that you want to use.

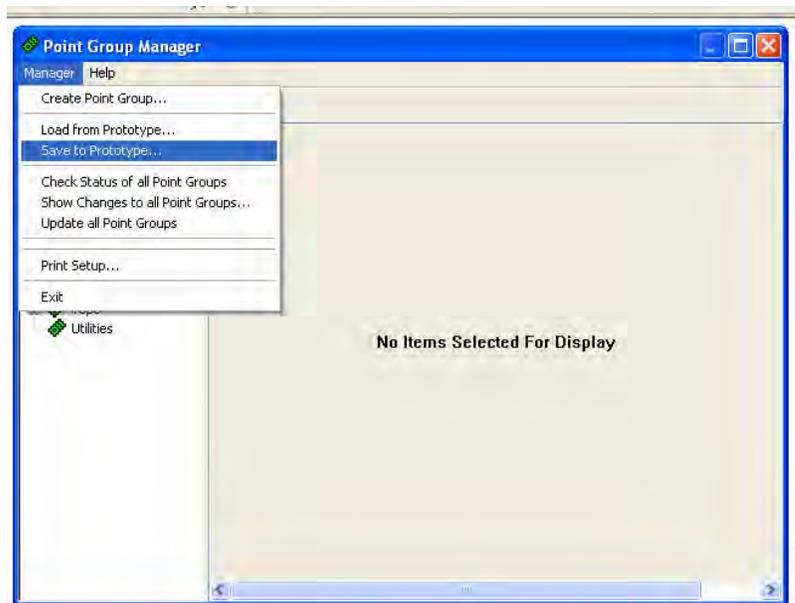


PROJECT PROTOTYPES

The point groups in the prototype that you selected will be loaded into the Point Group Manager.

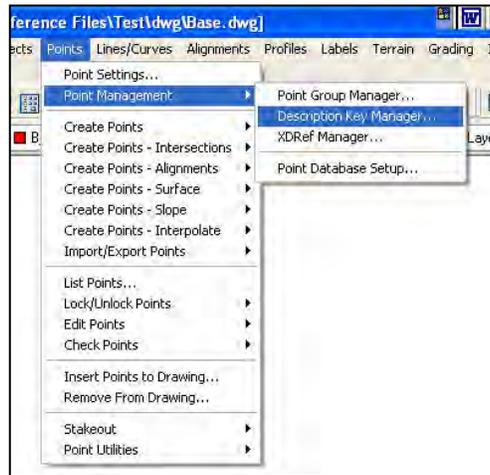


In order to save these point groups to the current prototype, choose Save to Prototype... from the Manager drop-down menu and select the prototype that you want to save these point groups to. You may be prompted to overwrite the current point group if one already exists in the target prototype.

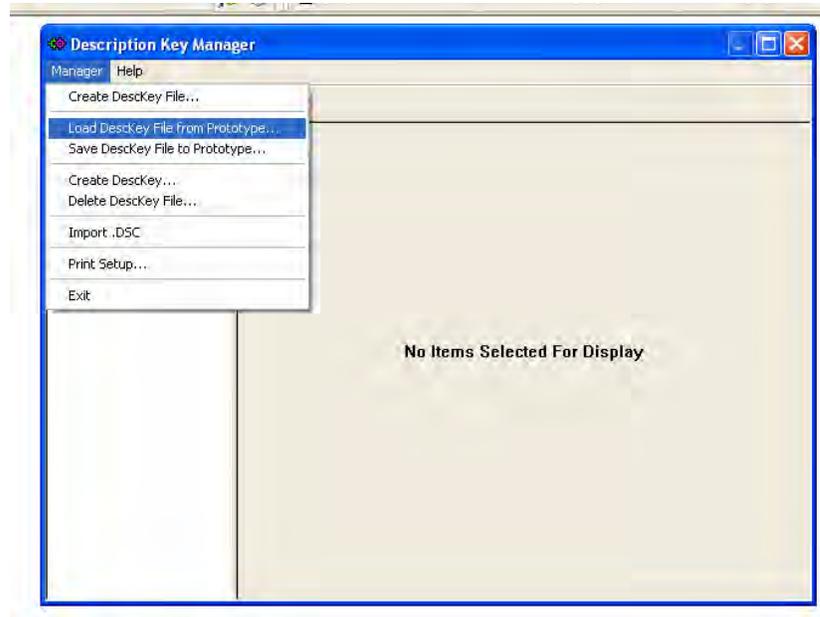


PROJECT PROTOTYPES

The same general procedure is used to organize description keys using the Description Key Manager. The Description Key Manager is accessed from the Point Management selection under the Points drop-down menu.

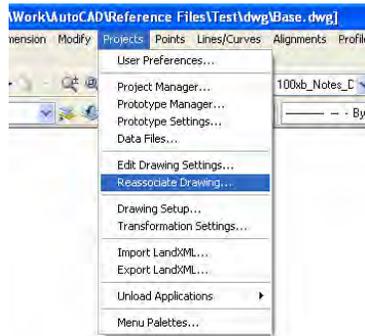


The Description Key Manager contains options to load description keys from a prototype or to save description keys to a prototype using the same general procedure as with point groups.

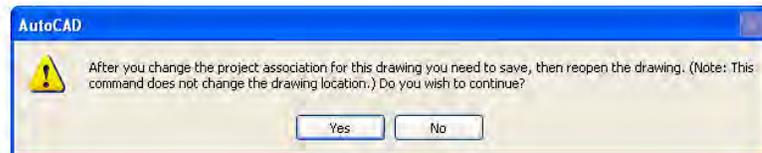


PROJECT PROTOTYPES

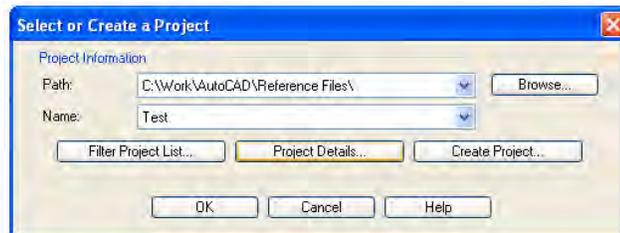
You can also change the prototype that a project is associated with by reassociating the drawing. This option, Reassociate Drawing, is under the Projects drop-down menu.



A window will appear warning you that you will need to save and reopen the current drawing before changes to the project's association will take affect.



The Select or Create Project window will appear. Click on the Project Details... button to change the prototype associated with this project.



Choose a new prototype from the list under Initial Settings for New Drawings and click on the OK button. You will be returned to the Select or Create a Project window where you can click on the OK button to accept the changes.

